

Adobe® Photoshop® CS3 beta

Answers to your questions about the Adobe Photoshop CS3 beta

Questions & Answers

Q. What is the Adobe® Photoshop® CS3 beta?

A. Adobe Photoshop CS3 is the next version of Adobe Photoshop software, the professional standard in digital imaging, to be released in spring 2007. The Photoshop CS3 beta is an unfinished version of the application that we are making available to you now, to enable you to work natively on the latest hardware and operating system platforms prior to our ultimate release of the final product.

Q. What's the big news?

A. Adobe is delivering a widely available Photoshop CS3 beta to enable customers to more easily transition to the latest hardware platforms, particularly Apple's new Intel based systems. The beta is available as a Universal Binary for the Macintosh platform as well for Microsoft® Windows® XP and Windows Vista computers, with the final shipping release of Adobe Photoshop CS3 planned for spring 2007. The software can be downloaded at: <http://labs.adobe.com/technologies/photoshopcs3/>

Q. Why is Adobe making the Photoshop CS3 beta available now?

A. Adobe has a long-standing commitment to the Mac community and this release is Adobe's way of delivering native performance to our Mac customers many months earlier than we otherwise could have done. Over the years, Photoshop has consistently done right by Mac customers, offering a free PowerPC® update for Photoshop 2.5 and a free G5 update for PS 7, even though new versions were right around the corner. Making the Photoshop CS3 Beta available to all of our Mac-based Photoshop CS2 users is a further proof of our commitment to the platform. Since a large portion of our customer base is on Windows, Adobe is simultaneously releasing a Windows version of the Photoshop CS3 beta to Windows XP and Vista users.

Q. Who is eligible for the Photoshop CS3 beta?

A. The Photoshop CS3 beta is available in English only but to Photoshop CS2 users worldwide. It is available to licensed users of either the Photoshop CS2 (full, upgrade, and education), Adobe Creative Suite 2.x Standard or Premium (full, upgrade, and education), Adobe Production Studio Standard and Premium (full, upgrade, and education), Adobe Video Bundle (full, upgrade, and education) or Adobe Web Bundle (full, upgrade, and education). You will need to provide your Photoshop CS2, Creative Suite, Production Studio or Bundle serial number in order to get a Photoshop CS3 beta serial number, enabling you to activate the Photoshop beta and use it beyond the 2-day grace period.

Q. Where is the Photoshop CS3 beta available for download?

A. The Photoshop CS3 beta is available on Adobe Labs (<http://labs.adobe.com/technologies/photoshopcs3/>). Adobe Labs is the source for early looks at emerging

products and technologies from Adobe. It is not just for developers, but also for technology enthusiasts. On Adobe Labs, you can get early access to downloads, samples, documentation, release notes, tutorials, and more.

Q. What are the system requirements of the Photoshop CS3 beta?

A. The Macintosh and Windows minimum system requirements are as follows:

Macintosh

- PowerPC® G4 or G5 or Intel based Macintosh processor
- Mac OS X v.10.4.8
- 320MB of RAM (512MB recommended)
- 512 minimum of RAM if you are running Adobe Bridge as well
- 64MB of video RAM
- 1.5GB of available hard-disk space
- 1,024x768 monitor resolution with 16-bit video card
- DVD-ROM drive
- Internet or phone connection required for product activation
- QuickTime 7 software required for multimedia features

Windows

- Intel® Pentium® 4, Intel Centrino®, Intel Xeon®, or Dual-Core Intel Xeon processor
- Microsoft® Windows® XP with Service Pack 2 or Windows Vista™
- 320MB of RAM (512MB recommended)
- 512 minimum of RAM if you are running Adobe Bridge as well
- 64MB of video RAM
- 650MB of available hard-disk space
- 1,024x768 monitor resolution with 16-bit video card
- DVD-ROM drive
- Internet or phone connection required for product activation
- QuickTime 7 software required for multimedia features

Q. What's new in the Photoshop CS3 beta?

A. Our primary reason for releasing this beta version is to allow our Macintosh customers to run Photoshop natively on the latest Intel based systems, but we have no doubt that all of our customers will enjoy exploring the application and seeing some of the new features we have in store. The application is not yet complete, but some of the features you may want to check out in the beta include: Non-destructive Smart Filters, Quick Selection tool, Refine Edge, Automatic layer alignment and blending, Vanishing Point with multiple, adjustable angle perspective planes, Black and White conversion and of course many more for you to discover. For more information on the new features, please go to <http://labs.adobe.com/technologies/photoshopcs3/>. Photoshop CS3 beta also includes a pre-release version of a major upgrade to Adobe Bridge as well as a preview release of the all-new Adobe Device Central.

Q. Is the Photoshop CS3 beta feature set complete?

A. By definition, a beta is not the final build of a product. Since the Photoshop CS3 software is far along in its development cycle, there will not be time to incorporate feature feedback from this public beta into the final release. However, engineering and testing work on Photoshop CS3 will be ongoing until the launch in spring 2007, and feature suggestions gathered during the public beta may still influence future releases of the software.

Q. Can I use the Photoshop CS3 beta in my professional workflow? What are the limitations of a beta?

A. Although some may find the Photoshop CS3 quality good enough to use in a production environment, the nature of beta software is that it is not production quality, so not everything may work perfectly. Customers should be aware that Adobe will not offer any technical support for the Photoshop CS3 beta.

Q. Will Adobe provide support for the Photoshop CS3 beta?

A: No. Adobe will not be providing any technical support for the Photoshop CS3 beta. If you would like to exchange ideas with other customers using the beta, please go to the Adobe Labs page (<http://labs.adobe.com/technologies/photoshopcs3/>) for helpful links, including the Photoshop CS3 beta forum, and John Nack's blog (<http://blogs.adobe.com/jnack/>). If you have a question or want more information about mobile authoring in Photoshop software, visit Bill Perry's blog at <http://www.flashdevices.net/mobileauthoring/>. Perry is manager of Adobe's developer relations for mobile and devices. If you have questions about Adobe Bridge, go to the Bridge team's blog at: <http://blogs.adobe.com/bridge/>.

Q. If I make a feature suggestion about the Photoshop CS3 beta, will I see it in the shipping product?

A. The timing of this release is such that our plans for Photoshop CS3 are already set. Adobe is always eager to hear what users think, however, and feedback will be considered for future versions of Photoshop.

Q. What if I find a bug in the beta?

A. If you find a bug in the Photoshop CS3 beta, please file a bug report via the form on Adobe Labs at (<http://labs.adobe.com/technologies/photoshopcs3/>). With Microsoft® Windows Vista, Mac OS X (Leopard) and the Intel based Macintosh transition all coming at once, Adobe welcomes customer feedback to make our products production ready.

Q. Will there be updates to the Photoshop CS3 beta before the final product ships?

A. We do not plan any additional beta releases for Photoshop CS3 before it is announced and ships.

Q: When will the Adobe Photoshop CS3 beta expire?

A. The Photoshop CS3 beta will expire soon after the launch of Photoshop CS3 in spring 2007.

Q. Will the Photoshop CS3 beta be available in languages other than English?

A. No. The Photoshop CS3 beta however is available to licenced Photoshop CS2 users worldwide.

Q. Are there any training materials available?

A. Adobe will provide Release Notes on the Adobe Labs page at (<http://labs.adobe.com/technologies/photoshopcs3/>). There is also a Photoshop CS3 beta Forum where you can exchange feedback. John Nack's blog is also a good information resource at <http://blogs.adobe.com/jnack/>. If you have a question or want more information about mobile authoring in Photoshop, visit Bill Perry's blog at <http://www.flashdevices.net/mobileauthoring/>. Perry is manager of Adobe's developer relations for mobile and devices. If you have questions about Adobe Bridge, go to the Bridge team's blog at: <http://blogs.adobe.com/bridge/>

Q. Can this beta help third-party developers?

A. The availability of the Adobe Photoshop CS3 beta provides developers with a head start in developing plug-ins before Photoshop CS3 ships. Photoshop CS3 beta APIs can be used to develop third-party tools now and then tested once Photoshop CS3 is available, allowing your product to be

available shortly after Photoshop CS3 ships. Since this beta is not a final build of Photoshop CS3, however, Adobe will not provide third-party support at this time.

Q. When will Photoshop CS3 ship?

A. Adobe Photoshop CS3 is due to ship in spring 2007.

Q. Will I get a discount on Photoshop CS3 if I download the Photoshop CS3 Beta?

A. There are no discounts planned for Photoshop CS3 Beta users.

Q. If I buy Photoshop CS2 today in order to get access to the Photoshop CS3 beta, will I get a free upgrade to Photoshop CS3?

A. No. The rich feature set and productivity enhancements of Photoshop CS2 already provide a strong upgrade value, and the opportunity to preview the upcoming CS3 release is an additional bonus. In addition, customers who are still using Photoshop version 6.0 or earlier will benefit from taking advantage of a more liberal upgrade policy for Photoshop CS2. Adobe will not offer upgrade pricing more than three versions back on Photoshop CS3. Go to www.adobe.com/products/photoshop/index.html for more information on Adobe Photoshop CS2.

Q. What is Adobe Bridge?

A. Adobe Bridge software is a powerful, easy-to-use media manager for visual people. Bridge helps clear the clutter and lets you focus on what's critical with features such as the Filter Panel to quickly locate assets by attributes such as file type, camera settings, and ratings. Bridge shows immediately what's in your hard drive, network or storage device without the need to import into a catalog or database. Staying organized is as simple as viewing your project files with Adobe Bridge.

Q. Who should use Bridge?

A. Creative professionals that need to deal with visual assets quickly and efficiently. Photographers will welcome new features such as quick thumbnails, image stacks, and multiple image previews. Multimedia workflows benefit from the versatility of the software's ability to preview video, audio and animation assets. Creative pros can rely on Bridge's simplicity to navigate the challenges of multimedia workflows – from camera raw editing and processing to multiple media creation to mobile output.

Q. Where can I get more information on Bridge?

A. Adobe will provide release notes regarding Bridge on the Adobe Labs page. The Bridge team has also setup a blog at: <http://blogs.adobe.com/bridge/>.

Q. What is Adobe Device Central and why is it included in the Photoshop CS3 beta?

A: Adobe Device Central is an integrated tool in Photoshop CS3 software, enabling you to design, preview, and test compelling mobile content. Creative professionals and mobile developers can quickly browse, search, and group device profiles, as well as start a new mobile project in Photoshop. The Photoshop CS3 Beta includes a beta version of Adobe Device Central to give you a taste of how Adobe is working to facilitate the workflow for authoring mobile content. The beta version only includes a limited number of "generic" device profiles. "Generic" device profiles are not associated to any particular device manufacturer. When Photoshop CS3 ships in spring 07, Adobe Device Central will include a more extensive library of device profiles, from actual phone and device manufacturers.

Q. Who should use Adobe Device Central and why?

A. Adobe Device Central is geared towards creative professionals interested in designing mobile content, as well as for experienced mobile designers and developers. Now Photoshop users can view mobile content, such as phone wallpapers or application mockups, using Adobe Device Central software's built-in device profiles and testing environment. Draw on Adobe Device Central to tune your designs for various mobile screen sizes and lighting conditions.

Q. How can I learn more about Adobe Device Central and creating content for mobile devices?

A. Adobe will provide Adobe Device Central Release Notes on the Adobe Labs page at <http://labs.adobe.com/technologies/photoshopcs3>. Adobe's Bill Perry's Blog is also a good information resource on mobile authoring at <http://www.flashdevices.net/mobileauthoring>. Bill Perry is the global manager of Adobe's developer relations for Mobile and Devices. There is also a Photoshop CS3 beta forum on the Adobe Labs page where you can exchange feedback. To learn more about creating content for mobile devices, go to <http://www.adobe.com/go/mobiledeveloper>. To find out more about the Adobe Mobile Developer Program, go to <http://www.adobe.com/go/mobileprogram>.

Q. What is Adobe® Stock Photos?

A. Adobe® Stock Photos is a royalty-free service located right inside the Adobe® Creative Suite® family of products. This convenient, integrated service gives you:

- Hundreds of thousands of images, all in one place—Search, download, and buy all the royalty-free images you need from a single location.
- Uncommon images at unbeatable prices—Get streamlined access to some of the world's leading providers, like Getty Images and Jupiterimages, without ever paying extra for the convenience.
- A simple way to purchase—Buy all your royalty-free images at once, from a single location—even if you're purchasing images from multiple providers.

Q. Who are the stock image providers, and does Adobe plan to sign up additional providers?

A. Adobe Stock Photos provides access to hundreds of thousands of images from some of the world's leading stock image providers, including collections from Getty Images and Jupiterimages. Adobe plans to continue to sign up new providers so that designers have access to a wide selection of high-quality, royalty-free images.

Q. How does Adobe Stock Photos' integration with the Adobe Creative Suite family of products improve my productivity?

Only Adobe Stock Photos gives you a complete royalty-free service right inside the Adobe Creative Suite family of products. This integration allows you to find, download, manage, and buy all your royalty-free images from a single, integrated location. Here's how it works:

- Easily access Adobe Stock Photos from the new Adobe Bridge file browser in Adobe Creative Suite 2, Production Studio, Photoshop CS2, Illustrator CS2, InDesign CS2, GoLive CS2, After Effects 7.0, Adobe Premiere Pro 2.0, Adobe Audition 2.0, and Encore DVD 2.0 software.
- Place edited or original comps into InDesign CS2 layouts.
- Open downloaded comps for editing in Photoshop CS2.
- Edit and rename images without losing metadata.
- Find comps and purchased images fast: They're automatically saved in folders within Adobe Bridge.
- Use InDesign's built-in preflight function to check for images that need to be purchased and purchase directly from ASP.

Q. Will I have to pay more for images that I purchase through Adobe Stock Photos?

A. The price of a stock photo varies from image to image, but one thing remains constant: Customers never pay more than list price, no matter what collection they purchase from. Here's how it works: Customers can download a watermark-free, low-resolution comp version of any image at no cost. The final price of a downloaded image depends on the resolution of the image and other non-quantifiable factors. Prices can vary from about US\$50 for a low-resolution image to more than US\$499 for a high-resolution image. Stock-image prices in Adobe Stock Photos are non-negotiable.